

VILLAGE OF BONDUEL
REDEVELOPMENT AUTHORITY MEETING
TUESDAY, JUNE 10, 2025

Following the Pledge of Allegiance, Chairman Russ Gehm called the meeting to order at 5:30 p.m.

Gehm read the statement regarding the posting of the meeting.

PRESENT: Russ Gehm, Brad Luepke, Lissy Kastning Jesse Rankin, and David Schultz Absent: Sean Falk, Lisa Hughes, and Caitlin Richter.

AGENDA: Motion by Schultz, second by Luepke, to approve the agenda as presented and to deviate from the order as necessary. Motion carried unanimously.

MINUTES: Motion by Luepke, second by Schultz, to approve the minutes from the May 13, 2025, RDA Meeting as presented. Motion carried unanimously.

ACKNOWLEDGEMENT OF CITIZENS AND OPEN FORUM: James Cleaveland via Microsoft Teams.

NEW BUSINESS

G1. Discussion and possible action on Downtown Business Grant Program Guidelines

Rankin reported ongoing work with the Wisconsin Economic Development Corporation (WEDC) to finalize paperwork for the Small Business Development Grant. He then presented suggested changes to the Downtown Business Grant Program Guidelines for the RDA Board's consideration: It was proposed to include "Exterior ADA requirements (excluding sidewalk replacement or excavation)" in the list of eligible costs on the Program Guidelines. A new line was suggested for Section 5: Submittal Requirements on the application. This addition would stipulate that businesses receiving grant funds must remain off the vacant building registry for one calendar year, or the entire grant amount would be subject to repayment. This aims to prevent businesses from closing shortly after receiving grant awards. Motion by Luepke and seconded by Schultz to approve the Downtown Business Grant Program Guidelines and Downtown Business District Grant Program Application with the presented changes. Motion carried unanimously.

G2. Discussion and review of Bonduel Municipal Code Sec. 2-83 – Ethical Standards and Regulations

Gehm reminded the RDA that the Village's ethical standards and regulations are reviewed annually, and requested the RDA to review the ordinance.

UNFINISHED BUSINESS

H1. Discussion and possible action on Vacant Building Ordinance.

Rankin reported that he is continuing to work with the Village Attorney on a version of a Vacant Building Ordinance for the Village of Bonduel. This proposed ordinance would require all

businesses in the downtown district to join the registry to facilitate the Village's maintenance, monitoring, and record-keeping of utilities. Refusal of an inspection would result in a fine given by the Bonduel Police Chief. Motion by Luepke, second by Schultz to approve the Vacant Building Registration Ordinance draft as presented and recommend it to the Village Board. Motion carried unanimously.

H2. Discussion and possible action on Gretzinger Landscaping & Evergreens LLC to landscape the green space at the intersection of Cecil and Green Bay Streets

Gretzinger Landscaping & Evergreens LLC was not present at the meeting. The RDA agreed by consensus to table this agenda item and move it to their next meeting.

H3. Discussion and possible action on park greenspace funding and naming.

Rankin updated the RDA on the status of the Village Hall Green Space. Luepke updated the RDA that he had spoken with Keith Raddant of Raddant Electric and they are willing to help with the project. The RDA agreed by consensus to table this agenda item and move it to their next meeting.

H4. Discussion and possible action on next steps for downtown district and properties.

With no updates, the RDA agreed by consensus to table this agenda item and move it to their next meeting.

Committee Member Comments and Agenda Items to be considered for future meeting:

Rankin shared that he has been working with the Police Chief to clean up residential properties and still would like to schedule something with commercial properties by the end of the month.

Motion by Luepke, second by Schultz to adjourn. Motion carried unanimously. Meeting adjourned at 6:00 p.m.

Respectfully submitted,
Jennifer Falk, Deputy Clerk